

Graphic Design Major

Four Year Plan

This is a suggested program guide. It is not to be interpreted as a contract. Changes may occur. Please see your program advisor before you register for courses. Updated 6/26 MJF

YEAR	FALL	SPRING
First Year	BENV100 Becoming a Scholar 3 Writing Well Competency 3 ART 202 2D Design 3 ART 204 Drawing 3 ART 245 Introduction to Graphic Design 3 ART 400 Art Now Seminar 1 Total 16	Living Well Competency 2-3 Speaking and Listening Competency 3 Reading the Bible Competency 3 Elective 3 GD course rotation cycle 1_x 3 Total 14-15
Second Year	BENV200 Learning in Community 5 GD course rotation cycle 1_x 3 ART 327/328/329 Art History 3 Recommended Elective 3 Electives 1-2 Total 15-16	GD course rotation cycle 1_x 3 GD course rotation cycle 2_x 3 Electives 6 Understanding Self and Society Competency 3 Total 15
Third Year	Scientific Inquiry Competency 4 ART 242 Digital Photography 3 GD course rotation cycle 1_x 3 GD course rotation cycle 2_x 3 Recommended Electives 3 Total 16	Critical Analysis Competency 3 BENV300 Cross-cultural Experience 3 GD course rotation cycle 2_x 3 ART 229 Alternative Digital Print* 3 ART 355 Undergraduate Thesis 1 3 OR ART 385 Internship (3) 3 Total 15
Fourth Year	Religious Understanding Competency 3 GD course rotation cycle 2_x 3 ART 356 Undergraduate Thesis 2 3 OR ART 385 Internship (3) 3 Recommended Electives 3 Elective 3 Total 15	BENV400 Enduring Values Capstone 2 ART 405 Portfolio Organization and Review .5 ART 410 Senior Exhibition .5 Recommended Electives 3 Elective 9 Total 15

124 total hours to complete graduation requirements (this includes 2 hours of arts and lecture credit)

Note that there are two separate cycles of 4th semester course rotations in the Graphic Design major program. Incoming students should begin pursuing both of these rotations in the Spring of the first year. An offering from cycle 1 and cycle 2 are generally offered in the same semester. However, the year in which the student begins fulfillment of these cycled courses will dictate the order in which they are continued in following years. Students can begin the order of the cycled course rotations based on the first eligible offering available.

4 semester GD course rotation cycle 1 —

(1_1) ART 275 Digital Imaging, (1_2) ART 280 Digital Illustration, (1_3) ART 285 Desktop Publishing, (1_4) ART 345 Typography

4 semester GD course rotation cycle 2 —

(2_1) ART 350 Web Design, (2_2) ART 360 Corporate Identification, (2_3) ART 295 History of GD, (2_4) ART 430 Adv. Studies in Computer GD

Note: The Creative Expression and Exploring the Past Competencies are met by courses in the major.